



40 Ways to Work With Visual Cards

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Activity Name	Focus	Activity Name	Focus
1. Intentions	Focus, Opening, Grounding	2. From A to B - Possible options	Idea generation, creating options, visioning, problem solving, decision making
3. 4 Hats We Wear	Roles, work-life, balance, time management	4. Devils' Advocate View	Idea generation, creating options, problem solving, decision making
5. What Roles DO Team Members Play?	Team members, strengths, synergies	6. Three Adjectives	Branding, Vision, Competitive Advantage
7. Vision	Vision, Learning, Results, Planning	8. Values	Individual Development, Team Development, Values
9. Provocative Questions	Idea Generation, Problem Solving	10. Storytelling and Storymaking	Exploration, creativity, innovation, new ideas, planning
11. Reframing	Idea Generation, problem solving, creativity	12.Innovation	Idea generation, problem solving, creativity
13. Synergies	Team Development, Problem Solving, Idea Generation, Alternatives	14. Mindset, Actions and Results	Learning, Values, Results, Planning, Perspectives
15. What do you see -	Insight, perspectives, problem	16. Alignment	Team Development, Problem solving,
different perspectives?	solving, brainstorming		alternative options generation
17. Strategic Issues	Planning, Strategy, Strategic Planning	18 Metaphor Description	Individual or team development, problem
Mapping			solving, idea generation
19. My Story	Branding, Vision, Values, Self- awareness	20. Acknowledgement	Team Development, Closure, Connection, Celebration
21. Laser Speak -	Communication, challenges,	22. Quote Description	Focus, idea generation, problem solving
Challenges	brainstorming, solution generation		, seed, raca generation, productive coming
23. Options Generation	Options, Problem Solving, new perspectives, brainstorming	24. Photo SWOT	Strategic Planning, Visioning, Strengths, Team Development
25. Vehicle for change	Change Management, Team Development	26. Strengths	Strengths, Growth, Individual and Team Development
27. Problem Solving	Ide generation, insights,	28, Team/Organizational Storyboard	Team Development, Visioning, Planning,
Quickstart	perspectives, problem solving, brainstorming		Goal Setting, Synergy
29. Vision Roadmap	Visioning, Planning, Decision Making, Action Planning	30. What Else?	Focus, Idea Generation, Problem Solving





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31. What Gets Sparked?	Creative Problem solving, idea	32. Top 10	Review, summary
	generation		
33. Critical Success Factors	Project Management,	34. Dating Game	Focus, idea generation, problem solving
	Implementation, Planning		
35. Lessons Learned	Learning, Reflection, Closure,	36. A Thousand Words	Summary, Focus, Synthesis
	Evaluation		
37. What would they say?	Stakeholder support, product	38. What's not there?	Planning, Opportunities, Strategy
	development, branding, customer		
	service		
39. Polarities/Dualities	Leadership, Self-awareness,	40. Closure	Closure, learning, reflection,
	reflection		acknowledgement, next steps

Designed for trainers, coaches and facilitators to adapt in their work with individuals, teams and groups, each **one or two page** activity includes a summary, instructions, Who it's for, suggested time, a quote, Sparker Questions, virtual tips and possible ways you may want to use the activity.



Five Worksheets are included for you to use AS-IS with your groups:

SWOT Vision Roadmap Strengths Laser Speak Devil's Advocate

Pick up your own deck at

 ${\bf Conversation Sparker.com}$

Check out more resources at the Group Coaching Ins and Outs blog:

http://groupcoaching.blogspot.com

